

Web Services to Improve Interoperability of Home Healthcare Devices

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Abstract—Home healthcare can be divided in monitoring and assistance scenarios. In both scenarios different devices are applied for dedicated sensor or actuator functionalities. The requirements and assumptions for the different nodes split the devices in three different device classes with particular characteristics concerning energy consumption, power supply, memory, computing power and bandwidth. Nevertheless, the number of nodes and complexity of setups require new concepts like Service-oriented Architectures to solve arising problems. In this paper, the Devices Profile for Web Services is suggested as comprehensive middleware for all three device classes. Hence, Web services technologies which are already applied in networks like the internet and in automation industry can avoid interoperability problems of sensors and actors in the domain of home healthcare also.

Keywords: *Web Services for Devices, DPWS, lwIP, 6LoWPAN*

I. INTRODUCTION

In the domain of distributed systems, the increasing numbers of devices are a special challenge that has to be met. Service-Oriented Architectures (SOA) and their related concepts have been shown applicable and have been proven in different projects [7, 8]. The individual functionalities of a particular device can be encapsulated in services. These services allow a much higher abstraction of the communication and the information flow between the devices. Such a device centric SOA (see SODA [4]) can provide an abstract middleware for the inter device communication. They are characterized by independency of operating systems, programming languages and communication channels. A single physical device can host several services which can be accessed by different logical and physical interfaces. Moreover, complex services can appear as a single service where further calls to subservices — which can be located either on the same device or somewhere else in the network — are hidden from the service user. In the domain home healthcare, the increasing numbers of heterogeneous devices claim numerous efforts to improve the interoperability and thereby, to ensure the overall functionality. In section II, this paper will present assumptions of device classes within the domain of home healthcare. Section III presents a motivation approach, to realize device

centric SOAs in the domain of e-Health, before section IV briefly concludes the results.

II. ASSUMPTIONS

Many proprietary solutions of devices and communication concepts from different vendors result in isolated applications and non interoperable devices. The devices architecture for home monitoring of patients has special characteristics which will be presented in this section. Furthermore, this section will divide the required devices in three different classes.

Two classes of scenarios of interacting devices exist, where the interoperability of miscellaneous devices has to be concerned. The first one are monitoring scenarios of healing processes. The vital parameters of the patient can be observed and whether be stored in databases on devices at home or transferred through a home gateway to servers. These servers are accessed by health professionals who can adapt the use and dosage of medicine or propose further therapies. The second class of scenarios are assistance scenarios. These scenarios can be formed independent or in addition to monitoring scenarios. Assistance systems consist of movement sensors, sensors for monitoring the environmental conditions like temperature and gas anomalies and actors to support the patient in daily living. Hence, sensors and actors have to cooperate in contrast to monitoring scenarios, where only sensors are applied. Such assistance technologies can allow a self-determined living for the patient in their familiar home environment and can help to avoid emergency situations. Thus, interacting devices in the domain of home healthcare can be divided in three different classes.

A small number of devices are forming the Wireless Body Area Network (WBAN). Vital parameters of the patient which cannot be measured ambient are recorded by these devices. These sensors are deeply embedded devices in most cases. Deeply embedded device are small microcontrollers with only few kB of RAM and memory and are forming the first class of devices. Deeply embedded devices are essential in monitoring scenarios especially. The sensor nodes of a WBAN cannot be provided with heavy and space consuming batteries due to requirements in size and weight of the whole sensor. Hence, energy constraints are the most significant requirements. In

TABLE I. OVERVIEW OF DEVICE CLASSES

	Deeply embedded devices	Resource constrained devices	Resource rich devices
Energy constraints	+++	+	--
Power supply	Low capacity battery	Battery or power outlet	Power outlet
Computing power	---	-	+++
Data transmission rate and range	--	-	+++
Data transfer	Wireless	Wired and wireless	Wired and wireless
Memory constraints	+++	+	---
Size and weight requirements	+++	+	--

terms of energy consumption, the most expensive operations are sending and receiving of messages. Therefore the radio and if applicable the complete sensor node is put into a sleep mode as often as possible. Permanent polling of parameters and continuous transmitting of not necessary values must be avoided. The second class of devices is formed by sensors and actors distributed in the home environment of the patient. They can be provided with the required batteries for an applicable operational life span or are connected to electrical power supply. But this second class still has limited resources due to avoid high costs and the minimized size to embed the devices in the environment unremarkably. In monitoring and assistance scenarios as well, resource rich devices are required and are forming the third class of devices. Data records have to be stored in according data bases and formats, wherefore a huge amount of storage space is needed. Furthermore, computation intensive analysis of dedicated data records can be realized on these devices. Through the storage and analysis of personal health records on these devices, they can also act as gateways to assure the communication with and synchronization of data bases on external servers. An overview of the three different device classes and their characteristics is given in TABLE I.

Not in all setups, a continuous monitoring of dedicated parameters is necessary. Event driven communication between particular devices with comparatively small payload has to be taken into account also. Generic interfaces to provide universal interoperability between the devices is more important. Most of the sensors within the home environment remain in sleep mode. They only have to report their measured values in case of demand. Two examples: If the motion sensors are recording unusual behavior of the patient, the body area network sensors are invoked, to report the vital parameters. In another case, the vital parameter observing sensors have limits for the recorded values. Recorded values within these limits don't have to be considered. Communication and reporting is only necessary in case of exceeding the limits. Hence, event driven communication can help to handle resources more energy efficient.

Three different classes of devices have been presented for home healthcare scenarios, from resource rich devices with constant energy supply, to embedded devices with limited resources, down to deeply embedded devices with highest

constraints for computing power, memory, energy, bandwidth and transmission range. Existing device architectures and concepts are basing on gateways and proxies. Challenges, concerning the high constraints of embedded and deeply embedded devices are solved by transferring almost all functionalities on resource rich devices. These devices act as proxies and/or gateways for the underlying sensors and actors. Functionalities and services are mapped on these devices and requests to and from the sensors are converted from proprietary protocols on one site of the proxy/gateway to proprietary - or in new approaches to open standard protocols - on the other side. Hence, these concepts are vulnerable because of their centralized architecture. Furthermore, power consuming and non necessary transmission between energy constrained devices with battery supply might occur, if event driven communication is not provided by the protocols. Significant efforts have to be done, to convert the different protocols into each other also. Gateway and proxy concepts demand the payload - the measured values and the designated commands from and to the sensors and actors - to be translated to fit to the according further protocols and data representation formats. Hence, deployment of new sensors and actors require new converters to be implemented. The deployment of special profiles, like the Health Devices Profile for Bluetooth [3] improve the situation few only. An interaction between existing and in most cases IP based networks and the sensors is still not possible.

Our vision is a comprehensive middleware - with SOA concepts - to integrate all three classes of devices in future networks. Such a middleware, which can be applied on rich resource devices and wireless deeply embedded sensor nodes as well, would allow a much higher abstraction of devices and the communication. For the interaction independent of the device class, no protocol conversion has to be done. Between wired and wireless devices, only routers have to be applied for seamless connection of the miscellaneous networks. Combined with standardized data representation formats like units and scales, such a comprehensive middleware can overcome the difficulties concerning the missing interoperability.

III. LIGHTWEIGHT DEVICE CENTRIC SOA

In the domain of Wireless Sensor Networks (WSNW) energy, computing power and memory aware protocols already have been developed and tested. Sensor nodes of WSNWs have to fulfill the same requirements as deeply embedded devices forming the WBAN. The application of IP, TCP, UDP and further protocols on top has been proven in miscellaneous other domains and are considered as the basis for a comprehensive middleware for the dedicated domains and for home healthcare as well. In [5], Jardek et al. have implemented nanoIP and miniaturized and resource optimized versions of TCP, UDP and HTTP and have tested the performance. Jardek et al. have also have shown, that the used protocols can result in high throughput with low latencies and without significant performance loses. However, the presented architecture and protocols are still designing isolated applications with local addressing concepts, where a useful communication to external networks is still possible through dedicated gateways only. Caused by this drawback, the usage of compliant IP, TCP, UDP and HTTP protocols have to be deployed in favor.

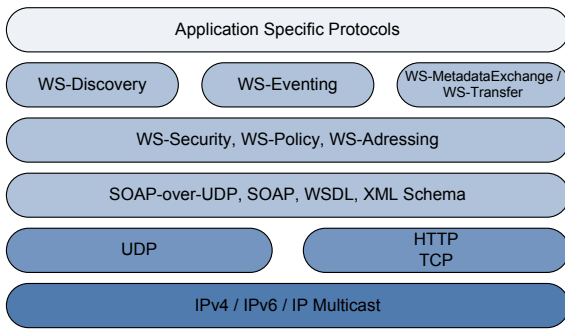


Figure 1. DPWS Protocol Stack

A. Web Services in Home Healthcare

Service-oriented Architectures are often mentioned in the same breath with Web Services (WS) [1], which are specified by the W3C. Certainly, the WS standards often need too many resources to be applied on devices with limitations in computing power, memory and energy. Therefore, a group led by Microsoft has specified the Devices Profile for Web Services (DPWS) [2] that is standardized by OASIS now under the abbreviation WS-DD - Web Services Discovery and Web Services Devices Profile - [20]. This specification combines a set of Web services standards and adds several supplements, to enable Web services functionalities on resource constrained devices. To get a better understanding a complete DPWS Stack is illustrated in Figure 1. The deployment of DPWS assumes the existence of IP on the hand and the capability to handle XML on the other hand. DPWS concerns all assumptions to gain interoperability of dedicated devices and device classes in home healthcare. The specification includes mechanisms for automatic finding of devices and services and generic description of interfaces. Additionally, eventing concepts are included. A main difference to other protocols is the optional central service registry. Every device can announce itself and search for dedicated services itself. This decentralized architecture is less vulnerable and more scaleable. But some more work has to be done to adapt DPWS for home healthcare scenarios and to provide the missing middleware for all classes of devices.

For embedded devices with limit resources, often no underlying operating system can provide network functionalities like IP, TCP and UDP. Dunkels has developed lwIP, a standard compliant TCP/IP stacks for 8 Bit controller architectures [9, 10]. The major focuses are minimal code size, memory and computing power usage on the controller, without losing standard conformance. lwIP also fulfills non mandatory features of TCP/IP and is designed to run with and without an operating system. DPWS makes use of WS-Discovery for automatic discovery of devices, which is based on IP Multicast. Multicast applications use the connectionless and unreliable User Datagram Protocol (UDP) in order to achieve multicast communications. lwIP can fulfill these requirements and is an ideal choice to provide a network stack for a lightweight DPWS implementation.

In [18, 19], we presented a table driven approach for deeply embedded devices. The recommended table driven approach embeds all possible associated messages of possible scenarios

for the devices at compile time. Only minor adoptions of the messages have to be done during runtime. Additionally, the incoming messages are parsed with an elementary string compare, which is available and possible on a deeply embedded device also. Nevertheless, the table driven approach is only applicable in static scenarios with dedicated functionalities and particular knowledge of devices architecture at compile time. In opposite to the table driven approach, the focus of this paper is to implement full DPWS compliant functionalities on resource constrained embedded devices. Our research group has implemented the WS4D-gSOAP toolkit [12]. This is a software solution which includes a DPWS stack and software tools for creation of own Web services based on DPWS. This toolkit extends the gSOAP Web services toolkit with an implementation of the DPWS specification. As an extension, we now have ported the existing WS4D-gSOAP toolkit to lwIP. Thereby the WS4D-gSOAP toolkit gets independent from the underlying operating system and can be applied on embedded and resource constrained devices with or without operating system. Hence, it is required to adapt the network hardware driver only, to port the toolkit to new platforms. The footprint of the executable, compared to standard WS4D-gSOAP for Linux including standard BSD sockets and network stack, is increased from 354kB to 435kB. The additional 81kB are acceptable for resource constrained embedded devices, but will be reduced in further development nevertheless.

B. Web Services on Wireless Deeply Embedded Devices

With respect to power consumption, the IEEE 802.15.4 standard [13] for wireless personal area networks is gaining in importance. 802.15.4 fits all requirements to be applied on energy constrained sensor nodes and deeply embedded devices. In accordance to the IPv6 specification, the IETF has established the 6LoWPAN Working group [14]. The focus of 6LoWPAN is to find possibilities, how to compress IPv6 Headers [15] to be sent on top of 802.15.4. Therefore, 6LoWPAN omits all unnecessary addressing and packet information, which are already embedded in the MAC and PHY layer of 802.15.4. To save energy and to improve the header/payload ratio, the addressing scheme of IPv6 is adapted. Thus, 6LoWPAN differentiates between local messaging with other 802.15.4 devices and external messaging with IPv6 networks. For local messaging, full compressed headers and addresses are used, where header/payload ratio is even better than in ZigBee [17]. For external messaging, default IPv6 headers and addresses can be used. 6LoWPAN establishes the basis for TCP and UDP data [16] transmissions for deeply embedded devices. The main advantage of 6LoWPAN over nanoIP [5] and other proprietary protocols like ZigBee, is the compliance to existing network addressing schemes. For the external transmission out of the sensor network, 6LoWPAN has to be used in favor. For the transmission between internal (6LoWPAN) and external (IPv6) networks, a compliant router is necessary only and no proxy or gateway concepts have to be used. This supports the assumptions made in section II. On top of IPv6 and 6LoWPAN, middleware like DPWS can be applied. An overview about such a protocol stack in comparison to e.g. ZigBee is illustrated in Figure 2. Dunkels et al. have implemented the 6LoWPAN specification in the open source operating system Contiki for resource constrained

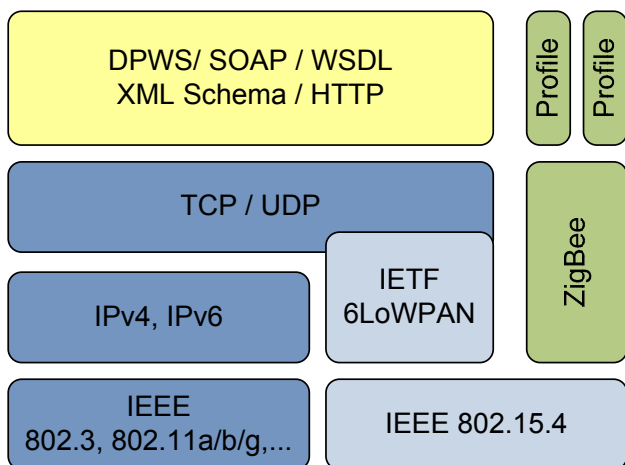


Figure 2. Comprehensive Middleware

devices. The port of the WS4D-gSOAP toolkit to 6LoWPAN is an ongoing work at the moment. Thereby, a comprehensive middleware for deeply embedded devices, resource constrained devices and devices with rich resources can be provided.

IV. CONCLUSION

This paper presents how to enable Web services functionalities in home healthcare scenarios to concern the missing interoperability. Therefore, healthcare scenarios are divided in two different classes: monitoring and assistance scenarios. Furthermore, all participating nodes and devices are divided in three classes with dedicated characteristics. Deeply embedded devices assuming the highest requirements concerning energy consumption, computing power, memory and bandwidth.

We presented, that it is possible to realize the Devices Profile for Web services on top of lwIP, an Open Source TCP/IP and UDP/IP implementation for resource constraint devices lwIP can be deployed on devices without underlying operating system. Additionally, we have described 6LoWPAN, which can provide IP addressing for deeply embedded devices on top of IEEE 802.15.4. Thereby, DPWS can act as the required comprehensive middleware and connect deeply embedded devices and devices with rich resources. The same technology allows a single sensor node to interact with other nodes or with complex Web services in external networks like the internet and allows a seamless integration in existing and future networks.

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